

Monterey PD Indoor Low Light (4 hours)

- Needed: Target stands (3), furring strips, USPSA targets, chem lights, eyes, ears, body armor, duct tape, weapon lights, and/or handheld light.

1. Safety Brief.
2. Chem lights handed out and explained.
3. Discussion of pros and cons of weapon mounted lights.
4. Discussion of light discipline.
5. Discussion of light activation and manipulation, along with movement.

Drills

- 1) Pistol Warm Up: Two lanes with each officer firing a single round from the holster. Left lane fires, then right lane fires...with the drill continuing through an entire mag. At slide lock, reload and stand by.
- 2) Shooter tac-loads an empty mag. Now shooter will fire one to body, reload, and one to the head. One shooter at a time, with the shooter setting it up as the other shooter fires the drill. This will continue through the second mag.
- 3) Black Jack: Three mags, with 3, 6, and 9 round load out. Shot from the 7 yard line. Light activation and deactivation critical. Reload in darkness.
- 4) Shoot and Scoot: Shot from the 7 or 10 yard line. Shooter starts with one in chamber, with a tac-loaded empty mag. One shot on left lane target, and reload in darkness while moving to right lane target. At right lane target, 5 accurate rounds utilizing weapon light.
- 5) Shoot & Move: One center target, with 3 various cones requiring firing from 3 different positions. Shoot a non-standard response from each position. Cadence of fire increases as distance to target decreases.
- 6) Barricade Shoot: Shooter will fire a full pistol mag from a barricaded position. Discuss weapon manipulation/compression, light manipulation, and pros & cons of distance from cover.

- Extreme emphasis on safety. After safety, weapon manipulation, light discipline and movement are stressed.
- End of shoot allows time for weapon cleaning.